

# Unittest for smart\_brain

August 18, 2025

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## 1 Test Information

### 1.1 Test Candidate Information

Library Information	
Name	smart_brain
Version	1.3.0
Git URL	<a href="https://git.mount-mockery.de/smarthome/smart_brain.git">https://git.mount-mockery.de/smarthome/smart_brain.git</a>
Git REF	84d989aa1fce81f88f4ffc2cdcc80d057f3d573b

### 1.2 Unittest Information

Unittest Information	

### 1.3 Test System Information

System Information	
Architecture	64bit
Machine	x86_64
Hostname	erle
Distribution	Debian GNU/Linux 13 (trixie)
System	Linux
Kernel	6.15.1-surface-2 (#2 SMP PREEMPT_DYNAMIC Tue Jun 24 21:02:07 UTC 2025)
Username	dirk
Path	/home/dirk/work/smarthome_collection/smart_brain_test

## 2 Statistic

### 2.1 Test-Statistic for testrun with python3.13.5

Number of tests	27
Number of successfull tests	27
Number of possibly failed tests	0
Number of failed tests	0
Executionlevel	Full Test (all defined tests)
Time consumption	16.203s

### 2.2 Coverage Statistic

Module- or Filename	Line-Coverage	Branch-Coverage
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### 3 Testcases with no corresponding Requirement

#### 3.1 Summary for testrun with python3.13.5

##### 3.1.1 Clean-Up

###### Testresult

This test was passed with the state: **Info**. See also full trace in section A.1.1!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:16,468
Finished-Time:	2025-08-18 22:07:16,968
Time-Consumption	0.500s
<b>Testsummary:</b>	
<b>Info</b>	Collecting startup logs...

##### 3.1.2 REQ-0001

###### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:16,969
Finished-Time:	2025-08-18 22:07:17,575
Time-Consumption	0.606s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffe/livingroom/main_light to True
<b>Success</b>	Value for shellies/ffe/livingroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffe/livingroom/main_light to False
<b>Success</b>	Value for shellies/ffe/livingroom/main_light is correct (Content False and Type is <class 'bool'>).

##### 3.1.3 REQ-0002

###### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:17,576

Finished-Time: 2025-08-18 22:07:18,180

Time-Consumption 0.604s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffe/livingroom/main_light to True
<b>Success</b>	Value for videv/ffe/livingroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffe/livingroom/main_light to False
<b>Success</b>	Value for videv/ffe/livingroom/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.4 REQ-0011

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:18,180
Finished-Time:	2025-08-18 22:07:18,783
Time-Consumption	0.603s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffe/sleep/main_light to True
<b>Success</b>	Value for shellies/ffe/sleep/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffe/sleep/main_light to False
<b>Success</b>	Value for shellies/ffe/sleep/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.5 REQ-0012

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:18,784
Finished-Time:	2025-08-18 22:07:19,388
Time-Consumption	0.604s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffe/sleep/main_light to True
<b>Success</b>	Value for videv/ffe/sleep/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffe/sleep/main_light to False

**Success**

Value for videv/ffe/sleep/main\_light is correct (Content False and Type is &lt;class 'bool'&gt;).

### 3.1.6 REQ-0021

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:19,388
Finished-Time:	2025-08-18 22:07:19,992
Time-Consumption	0.603s

#### Testsummary:

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffe/diningroom/main_light to True
<b>Success</b>	Value for shellies/ffe/diningroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffe/diningroom/main_light to False
<b>Success</b>	Value for shellies/ffe/diningroom/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.7 REQ-0022

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:19,992
Finished-Time:	2025-08-18 22:07:20,596
Time-Consumption	0.604s

#### Testsummary:

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffe/diningroom/main_light to True
<b>Success</b>	Value for videv/ffe/diningroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffe/diningroom/main_light to False
<b>Success</b>	Value for videv/ffe/diningroom/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.8 REQ-0031

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:20,596
Finished-Time:	2025-08-18 22:07:21,200
Time-Consumption	0.604s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffe/kitchen/main_light to True
<b>Success</b>	Value for shellies/ffe/kitchen/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffe/kitchen/main_light to False
<b>Success</b>	Value for shellies/ffe/kitchen/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.9 REQ-0032

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:21,200
Finished-Time:	2025-08-18 22:07:21,804
Time-Consumption	0.604s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffe/kitchen/main_light to True
<b>Success</b>	Value for videv/ffe/kitchen/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffe/kitchen/main_light to False
<b>Success</b>	Value for videv/ffe/kitchen/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.10 REQ-0041

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:21,804
Finished-Time:	2025-08-18 22:07:22,408

Time-Consumption 0.604s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffe/kitchen/main_light to True
<b>Success</b>	Value for shellies/ffe/kitchen/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffe/kitchen/main_light to False
<b>Success</b>	Value for shellies/ffe/kitchen/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.11 REQ-0042

#### Testresult

This test was passed with the state: **Success**. See also full trace in section **??!**

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:22,408
Finished-Time:	2025-08-18 22:07:23,012
Time-Consumption	0.604s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffe/kitchen/main_light to True
<b>Success</b>	Value for videv/ffe/kitchen/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffe/kitchen/main_light to False
<b>Success</b>	Value for videv/ffe/kitchen/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.12 REQ-0101

#### Testresult

This test was passed with the state: **Success**. See also full trace in section **??!**

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:23,012
Finished-Time:	2025-08-18 22:07:23,616
Time-Consumption	0.604s

---

**Testsummary:**

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffw/livingroom/main_light to True
<b>Success</b>	Value for shellies/ffw/livingroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffw/livingroom/main_light to False



**Success** Value for shellies/ffw/livingroom/main\_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.13 REQ-0102

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:23,616
Finished-Time:	2025-08-18 22:07:24,221
Time-Consumption	0.605s

---

#### Testsummary:

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffw/livingroom/main_light to True
<b>Success</b>	Value for videv/ffw/livingroom/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffw/livingroom/main_light to False
<b>Success</b>	Value for videv/ffw/livingroom/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.14 REQ-0111

#### Testresult

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:24,221
Finished-Time:	2025-08-18 22:07:24,825
Time-Consumption	0.603s

---

#### Testsummary:

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffw/sleep/main_light to True
<b>Success</b>	Value for shellies/ffw/sleep/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffw/sleep/main_light to False
<b>Success</b>	Value for shellies/ffw/sleep/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.15 REQ-0112

#### Testresult

This test was passed with the state: **Success**. See also full trace in section A.1.2!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:24,825
Finished-Time:	2025-08-18 22:07:25,429
Time-Consumption	0.604s

---

**Testsummary:**


---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffw/sleep/main_light to True
<b>Success</b>	Value for videv/ffw/sleep/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffw/sleep/main_light to False
<b>Success</b>	Value for videv/ffw/sleep/main_light is correct (Content False and Type is <class 'bool'>).

---

**3.1.16 REQ-0121****Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:25,429
Finished-Time:	2025-08-18 22:07:26,033
Time-Consumption	0.603s

---

**Testsummary:**


---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffw/julian/main_light to True
<b>Success</b>	Value for shellies/ffw/julian/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffw/julian/main_light to False
<b>Success</b>	Value for shellies/ffw/julian/main_light is correct (Content False and Type is <class 'bool'>).

---

**3.1.17 REQ-0122****Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:26,033
Finished-Time:	2025-08-18 22:07:26,637
Time-Consumption	0.604s

---

**Testsummary:**


---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

<b>Info</b>	Setting state of shellies/ffw/julian/main_light to True
<b>Success</b>	Value for videv/ffw/julian/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffw/julian/main_light to False
<b>Success</b>	Value for videv/ffw/julian/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.18 REQ-0141

#### Testresult

This test was passed with the state: **Success**. See also full trace in section A.1.3!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:26,637
Finished-Time:	2025-08-18 22:07:27,241
Time-Consumption	0.603s

#### Testsummary:

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/ffw/floor/main_light to True
<b>Success</b>	Value for shellies/ffw/floor/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/ffw/floor/main_light to False
<b>Success</b>	Value for shellies/ffw/floor/main_light is correct (Content False and Type is <class 'bool'>).

### 3.1.19 REQ-0142

#### Testresult

This test was passed with the state: **Success**. See also full trace in section A.1.4!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:27,241
Finished-Time:	2025-08-18 22:07:27,845
Time-Consumption	0.604s

#### Testsummary:

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/ffw/floor/main_light to True
<b>Success</b>	Value for videv/ffw/floor/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/ffw/floor/main_light to False
<b>Success</b>	Value for videv/ffw/floor/main_light is correct (Content False and Type is <class 'bool'>).

**3.1.20 REQ-0301****Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:27,845
Finished-Time:	2025-08-18 22:07:28,448
Time-Consumption	0.604s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/gfw/dirk/main_light to True
<b>Success</b>	Value for shellies/gfw/dirk/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/gfw/dirk/main_light to False
<b>Success</b>	Value for shellies/gfw/dirk/main_light is correct (Content False and Type is <class 'bool'>).

**3.1.21 REQ-0302****Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:28,449
Finished-Time:	2025-08-18 22:07:29,053
Time-Consumption	0.604s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/gfw/dirk/main_light to True
<b>Success</b>	Value for videv/gfw/dirk/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/gfw/dirk/main_light to False
<b>Success</b>	Value for videv/gfw/dirk/main_light is correct (Content False and Type is <class 'bool'>).

**3.1.22 REQ-0311****Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:29,053
Finished-Time:	2025-08-18 22:07:29,656

Time-Consumption 0.603s

---

**Testsummary:**

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/gfw/marion/main_light to True
<b>Success</b>	Value for shellies/gfw/marion/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/gfw/marion/main_light to False
<b>Success</b>	Value for shellies/gfw/marion/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.23 REQ-0312

#### Testresult

This test was passed with the state: **Success**. See also full trace in section **??!**

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:29,657
Finished-Time:	2025-08-18 22:07:30,260
Time-Consumption	0.604s

---

**Testsummary:**

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/gfw/marion/main_light to True
<b>Success</b>	Value for videv/gfw/marion/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/gfw/marion/main_light to False
<b>Success</b>	Value for videv/gfw/marion/main_light is correct (Content False and Type is <class 'bool'>).

---

### 3.1.24 REQ-0321

#### Testresult

This test was passed with the state: **Success**. See also full trace in section **??!**

---

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:30,261
Finished-Time:	2025-08-18 22:07:30,864
Time-Consumption	0.604s

---

**Testsummary:**

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/gfw/floor/main_light to True
<b>Success</b>	Value for shellies/gfw/floor/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/gfw/floor/main_light to False
<b>Success</b>	Value for shellies/gfw/floor/main_light is correct (Content False and Type is <class 'bool'>).

---

## 3.1.25 REQ-0322

**Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:30,865
Finished-Time:	2025-08-18 22:07:31,470
Time-Consumption	0.605s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/gfw/floor/main_light to True
<b>Success</b>	Value for videv/gfw/floor/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/gfw/floor/main_light to False
<b>Success</b>	Value for videv/gfw/floor/main_light is correct (Content False and Type is <class 'bool'>).

## 3.1.26 REQ-0401

**Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:31,470
Finished-Time:	2025-08-18 22:07:32,074
Time-Consumption	0.604s
<b>Testsummary:</b>	
<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of videv/stw/stairway/main_light to True
<b>Success</b>	Value for shellies/stw/firstfloor/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of videv/stw/stairway/main_light to False
<b>Success</b>	Value for shellies/stw/firstfloor/main_light is correct (Content False and Type is <class 'bool'>).

## 3.1.27 REQ-0402

**Testresult**

This test was passed with the state: **Success**. See also full trace in section ??!

Testrun:	python3.13.5
Caller:	/home/dirk/work/smarthome_collection/smart_brain_test/report/__init__.py (329)
Start-Time:	2025-08-18 22:07:32,074

Finished-Time: 2025-08-18 22:07:32,678

Time-Consumption 0.604s

---

**Testsummary:**

---

<b>Info</b>	Prepare: Setting devices to last state False
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
<b>Info</b>	Setting state of shellies/stw/firstfloor/main_light to True
<b>Success</b>	Value for videv/stw/stairway/main_light is correct (Content True and Type is <class 'bool'>).
<b>Info</b>	Setting state of shellies/stw/firstfloor/main_light to False
<b>Success</b>	Value for videv/stw/stairway/main_light is correct (Content False and Type is <class 'bool'>).

---

## A Trace for testrun with python3.13.5

### A.1 Tests with status Info (27)

#### A.1.1 Clean-Up

##### Testresult

This test was passed with the state: **Info**.

Info	Collecting startup logs...
Received message with topic shellies/ffe/livingroom/main_light/relay/0 and payload b'off'	
Received message with topic shellies/ffe/livingroom/main_light/relay/1 and payload b'off'	
Received message with topic zigbee_ffe/ffe/livingroom/xmas-tree and payload b'{"state": ↪ "off"}'	
Received message with topic zigbee_ffe/ffe/livingroom/xmas-star and payload b'{"state": ↪ "off"}'	
Received message with topic zigbee_ffe/ffe/livingroom/heating_valve and payload ↪ b'{"current_heating_setpoint": 20, "local_temperature": 20.7, "battery": 97}'	
Received message with topic shellies/stw/firstfloor/main_light/relay/0 and payload b'off'	
Received message with topic shellies/stw/firstfloor/main_light/relay/1 and payload b'off'	
Received message with topic zigbee_gfw/gar/garden/garland and payload b'{"state": "off"}'	
Received message with topic zigbee_gfw/gar/garden/repeater and payload b'{"state": "off"}'	
Received message with topic videv/ffw/julian/main_light/state and payload b'false'	
Received message with topic videv/ffw/livingroom/main_light/state and payload b'false'	
Received message with topic zigbee_ffw/ffw/sleep/window_light/set and payload b'{"state": ↪ "off"}'	
Received message with topic videv/ffw/sleep/main_light/state and payload b'false'	
Received message with topic videv/ffe/floor/main_light/state and payload b'false'	
Received message with topic videv/ffe/kitchen/main_light/state and payload b'false'	
Received message with topic videv/ffe/kitchen/circulation_pump/state and payload b'false'	
Received message with topic zigbee_ffe/ffe/diningroom/floor_light/set and payload b'{"state": ↪ "off"}'	
Received message with topic videv/ffe/diningroom/main_light/state and payload b'false'	
Received message with topic videv/ffe/diningroom/floorlamp/state and payload b'false'	
Received message with topic videv/ffe/diningroom/garland/state and payload b'false'	
Received message with topic videv/ffe/sleep/main_light/state and payload b'false'	
Received message with topic videv/ffe/sleep/bed_light_ma/state and payload b'false'	
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_1/set and payload ↪ b'{"state": "off"}'	
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2/set and payload ↪ b'{"state": "off"}'	
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3/set and payload ↪ b'{"state": "off"}'	



```
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4/set and payload
↪ b'{"state": "off"}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5/set and payload
↪ b'{"state": "off"}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6/set and payload
↪ b'{"state": "off"}'

Received message with topic videv/ffe/livingroom/main_light/state and payload b'false'
Received message with topic videv/ffe/livingroom/xmas_tree/state and payload b'false'
Received message with topic videv/stw/stairway/main_light/state and payload b'false'
Received message with topic __info__ and payload b'null'

Received message with topic __info__ and payload b'{"app_name": "smart_brain", "version":
↪ {"readable": "1.3.0", "major": 1, "minor": 3, "patch": 0}, "git": {"url":
↪ "https://git.mount-mockery.de/smarthome/smart_brain.git", "ref":
↪ "84d989aa1fce81f88f4ffc2cdcc80d057f3d573b"}}'
```

### A.1.2 REQ-0001

#### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffe/livingroom/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/ffe/livingroom/main\_light to True

---



---

**Success** Value for shellies/ffe/livingroom/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/ffe/livingroom/main\_light/state/set and payload true

Received message with topic shellies/ffe/livingroom/main\_light/relay/0/command and payload

↪ b'on'

Sending message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffe/ffe/livingroom/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffe/ffe/livingroom/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1/set and payload

↪ b'{"state": "on"}'

```

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_1 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2/set and payload
↪  b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_2 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3/set and payload
↪  b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_3 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4/set and payload
↪  b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5/set and payload
↪  b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6/set and payload
↪  b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}

Received message with topic videv/ffe/livingroom/main_light/state and payload b'true'
Received message with topic videv/ffe/livingroom/main_light/brightness and payload b'50'
Received message with topic videv/ffe/livingroom/main_light/color_temp and payload b'5'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_1 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload b'{"state":
↪  "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic videv/ffe/livingroom/floorlamp/state and payload b'true'
Received message with topic videv/ffe/livingroom/floorlamp/brightness and payload b'50'
Received message with topic videv/ffe/livingroom/floorlamp/color_temp and payload b'5'
Result (Value for shellies/ffe/livingroom/main_light): True (<class 'bool'>)
Expectation (Value for shellies/ffe/livingroom/main_light): result = True (<class 'bool'>)

```

---

**Info**    Setting state of videv/ffe/livingroom/main\_light to False

---



---

**Success**    Value for shellies/ffe/livingroom/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic videv/ffe/livingroom/main\_light/state/set and payload false

Received message with topic shellies/ffe/livingroom/main\_light/relay/0/command and payload  
↳ b'off'

Sending message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload b'off'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_2/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_2 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_3/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_3 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_4/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_4 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_5/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_5 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_6/set and payload  
↳ b'{"state": "off"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_6 and payload {"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/ffe/livingroom/main\_light/state and payload b'false'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1 and payload b'{"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_2 and payload b'{"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_3 and payload b'{"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_4 and payload b'{"state":  
↳ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_5 and payload b'{"state":  
↪ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_6 and payload b'{"state":  
↪ "off", "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffe/livingroom/floorlamp/state and payload b'false'

Result (Value for shellies/ffe/livingroom/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffe/livingroom/main\_light): result = False (<class 'bool'>)

### A.1.3 REQ-0002

#### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffe/livingroom/main\_light/relay/0/set and payload false

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of shellies/ffe/livingroom/main\_light to True

---



---

**Success** Value for videv/ffe/livingroom/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffe/ffe/livingroom/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffe/livingroom/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffe/ffe/livingroom/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1/set and payload  
↪ b'{"state": "on"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_1 and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_2/set and payload  
↪ b'{"state": "on"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_2 and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_3/set and payload  
↪ b'{"state": "on"}'

Sending message with topic zigbee\_ffe/ffe/livingroom/floor\_light\_3 and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

```

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4/set and payload
↪ b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5/set and payload
↪ b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6/set and payload
↪ b'{"state": "on"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}

Received message with topic videv/ffe/livingroom/main_light/state and payload b'true'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_1 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload b'{"state":
↪ "on", "brightness": 127.0, "color_temp": 352.0}'

Received message with topic videv/ffe/livingroom/floorlamp/state and payload b'true'
Result (Value for videv/ffe/livingroom/main_light): True (<class 'bool'>)
Expectation (Value for videv/ffe/livingroom/main_light): result = True (<class 'bool'>)

```

---

**Info**    Setting state of shellies/ffe/livingroom/main\_light to False

---



---

**Success**    Value for videv/ffe/livingroom/main\_light is correct (Content False and Type is <class 'bool'>).

---

```

Sending message with topic shellies/ffe/livingroom/main_light/relay/0 and payload off
Received message with topic shellies/ffe/livingroom/main_light/relay/0 and payload b'off'

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_1/set and payload
↪ b'{"state": "off"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_1 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2/set and payload
↪ b'{"state": "off"}'

Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_2 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}

```

```

Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3/set and payload
↪ b'{"state": "off"}'
Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_3 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4/set and payload
↪ b'{"state": "off"}'
Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5/set and payload
↪ b'{"state": "off"}'
Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6/set and payload
↪ b'{"state": "off"}'
Sending message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload {"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}
Received message with topic videv/ffe/livingroom/main_light/state and payload b'false'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_1 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_2 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_3 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_4 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_5 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_ffe/ffe/livingroom/floor_light_6 and payload b'{"state":
↪ "off", "brightness": 127.0, "color_temp": 352.0}'
Received message with topic videv/ffe/livingroom/floorlamp/state and payload b'false'
Result (Value for videv/ffe/livingroom/main_light): False (<class 'bool'>)
Expectation (Value for videv/ffe/livingroom/main_light): result = False (<class 'bool'>)

```

#### A.1.4 REQ-0011

##### Testresult

This test was passed with the state: **Success**.

<b>Info</b>	Prepare: Setting devices to last state False
Sending message with topic videv/ffe/sleep/main_light/state/set and payload false	
Unexpected key state	
<b>Success</b>	Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)	

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of videv/ffe/sleep/main\_light to True

**Success** Value for shellies/ffe/sleep/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic videv/ffe/sleep/main\_light/state/set and payload true

Received message with topic shellies/ffe/sleep/main\_light/relay/0/command and payload b'on'

Sending message with topic shellies/ffe/sleep/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffe/ffe/sleep/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffe/sleep/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffe/ffe/sleep/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffe/sleep/main\_light/state and payload b'true'

Received message with topic videv/ffe/sleep/main\_light/brightness and payload b'50'

Received message with topic videv/ffe/sleep/main\_light/color\_temp and payload b'5'

Result (Value for shellies/ffe/sleep/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/ffe/sleep/main\_light): result = True (<class 'bool'>)

**Info** Setting state of videv/ffe/sleep/main\_light to False

**Success** Value for shellies/ffe/sleep/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic videv/ffe/sleep/main\_light/state/set and payload false

Received message with topic shellies/ffe/sleep/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/ffe/sleep/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/sleep/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffe/sleep/main\_light/state and payload b'false'

Result (Value for shellies/ffe/sleep/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffe/sleep/main\_light): result = False (<class 'bool'>)

### A.1.5 REQ-0012

#### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffe/sleep/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/ffe/sleep/main\_light to True

**Success** Value for videv/ffe/sleep/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/ffe/sleep/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffe/ffe/sleep/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffe/sleep/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffe/ffe/sleep/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffe/sleep/main\_light/state and payload b'true'

Result (Value for videv/ffe/sleep/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffe/sleep/main\_light): result = True (<class 'bool'>)

**Info** Setting state of shellies/ffe/sleep/main\_light to False

**Success** Value for videv/ffe/sleep/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic shellies/ffe/sleep/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/sleep/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffe/sleep/main\_light/state and payload b'false'

Result (Value for videv/ffe/sleep/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffe/sleep/main\_light): result = False (<class 'bool'>)

#### A.1.6 REQ-0021

##### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffe/diningroom/main\_light/state/set and payload false

Unexpected key state

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of videv/ffe/diningroom/main\_light to True

**Success** Value for shellies/ffe/diningroom/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic videv/ffe/diningroom/main\_light/state/set and payload true



```

Received message with topic shellies/ffe/diningroom/main_light/relay/0/command and payload
↪ b'on'
Sending message with topic shellies/ffe/diningroom/main_light/relay/0 and payload on
Received message with topic shellies/ffe/diningroom/main_light/relay/0 and payload b'on'
Received message with topic zigbee_ffe/ffe/diningroom/floor_light/set and payload b'{"state":
↪ "on"}'
Sending message with topic zigbee_ffe/ffe/diningroom/floor_light and payload {"state": "on"}
Received message with topic videv/ffe/diningroom/main_light/state and payload b'true'
Received message with topic zigbee_ffe/ffe/diningroom/floor_light and payload b'{"state":
↪ "on"}'
Received message with topic videv/ffe/diningroom/floorlamp/state and payload b'true'
Result (Value for shellies/ffe/diningroom/main_light): True (<class 'bool'>)
Expectation (Value for shellies/ffe/diningroom/main_light): result = True (<class 'bool'>)

```

---

**Info** Setting state of videv/ffe/diningroom/main\_light to False

---



---

**Success** Value for shellies/ffe/diningroom/main\_light is correct (Content False and Type is <class 'bool'>).

---

```

Sending message with topic videv/ffe/diningroom/main_light/state/set and payload false
Received message with topic shellies/ffe/diningroom/main_light/relay/0/command and payload
↪ b'off'
Sending message with topic shellies/ffe/diningroom/main_light/relay/0 and payload off
Received message with topic shellies/ffe/diningroom/main_light/relay/0 and payload b'off'
Received message with topic zigbee_ffe/ffe/diningroom/floor_light/set and payload b'{"state":
↪ "off"}'
Sending message with topic zigbee_ffe/ffe/diningroom/floor_light and payload {"state": "off"}
Received message with topic videv/ffe/diningroom/main_light/state and payload b'false'
Received message with topic zigbee_ffe/ffe/diningroom/floor_light and payload b'{"state":
↪ "off"}'
Received message with topic videv/ffe/diningroom/floorlamp/state and payload b'false'
Result (Value for shellies/ffe/diningroom/main_light): False (<class 'bool'>)
Expectation (Value for shellies/ffe/diningroom/main_light): result = False (<class 'bool'>)

```

### A.1.7 REQ-0022

#### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```

Sending message with topic videv/ffe/diningroom/main_light/relay/0/set and payload false

```

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

```

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/ffe/diningroom/main\_light to True

**Success** Value for videv/ffe/diningroom/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/ffe/diningroom/main\_light/relay/0 and payload on

Received message with topic shellies/ffe/diningroom/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffe/ffe/diningroom/floor\_light/set and payload b'{"state":  
↪ "on"}'

Sending message with topic zigbee\_ffe/ffe/diningroom/floor\_light and payload {"state": "on"}

Received message with topic videv/ffe/diningroom/main\_light/state and payload b'true'

Received message with topic zigbee\_ffe/ffe/diningroom/floor\_light and payload b'{"state":  
↪ "on"}'

Received message with topic videv/ffe/diningroom/floorlamp/state and payload b'true'

Result (Value for videv/ffe/diningroom/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffe/diningroom/main\_light): result = True (<class 'bool'>)

**Info** Setting state of shellies/ffe/diningroom/main\_light to False

**Success** Value for videv/ffe/diningroom/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic shellies/ffe/diningroom/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/diningroom/main\_light/relay/0 and payload b'off'

Received message with topic zigbee\_ffe/ffe/diningroom/floor\_light/set and payload b'{"state":  
↪ "off"}'

Sending message with topic zigbee\_ffe/ffe/diningroom/floor\_light and payload {"state": "off"}

Received message with topic videv/ffe/diningroom/main\_light/state and payload b'false'

Received message with topic zigbee\_ffe/ffe/diningroom/floor\_light and payload b'{"state":  
↪ "off"}'

Received message with topic videv/ffe/diningroom/floorlamp/state and payload b'false'

Result (Value for videv/ffe/diningroom/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffe/diningroom/main\_light): result = False (<class 'bool'>)

### A.1.8 REQ-0031

#### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffe/kitchen/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/ffe/kitchen/main\_light to True

---

**Success** Value for shellies/ffe/kitchen/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/ffe/kitchen/main\_light/state/set and payload true

Received message with topic shellies/ffe/kitchen/main\_light/relay/0/command and payload b'on'

Sending message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload on

Received message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload b'on'

Received message with topic videv/ffe/kitchen/main\_light/state and payload b'true'

Result (Value for shellies/ffe/kitchen/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/ffe/kitchen/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of videv/ffe/kitchen/main\_light to False

---

**Success** Value for shellies/ffe/kitchen/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic videv/ffe/kitchen/main\_light/state/set and payload false

Received message with topic shellies/ffe/kitchen/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffe/kitchen/main\_light/state and payload b'false'

Result (Value for shellies/ffe/kitchen/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffe/kitchen/main\_light): result = False (<class 'bool'>)

---

#### A.1.9 REQ-0032

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffe/kitchen/main\_light/relay/0/set and payload false

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

---

**Info** Setting state of shellies/ffe/kitchen/main\_light to True

---

**Success** Value for videv/ffe/kitchen/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload on

Received message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload b'on'

Received message with topic videv/ffe/kitchen/main\_light/state and payload b'true'

Result (Value for videv/ffe/kitchen/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffe/kitchen/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of shellies/ffe/kitchen/main\_light to False

---

**Success** Value for videv/ffe/kitchen/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload off

Received message with topic shellies/ffe/kitchen/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffe/kitchen/main\_light/state and payload b'false'

Result (Value for videv/ffe/kitchen/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffe/kitchen/main\_light): result = False (<class 'bool'>)

---

#### A.1.10 REQ-0041

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffe/kitchen/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/ffe/kitchen/main\_light to True

---

**Success** Value for shellies/ffe/kitchen/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/ffe/kitchen/main\_light/state/set and payload true

Received message with topic shellies/ffe/kitchen/main\_light/relay/0/command and payload b'on'

---

```

Sending message with topic shellies/ffe/kitchen/main_light/relay/0 and payload on
Received message with topic shellies/ffe/kitchen/main_light/relay/0 and payload b'on'
Received message with topic videv/ffe/kitchen/main_light/state and payload b'true'
Result (Value for shellies/ffe/kitchen/main_light): True (<class 'bool'>)
Expectation (Value for shellies/ffe/kitchen/main_light): result = True (<class 'bool'>)

```

---

**Info** Setting state of videv/ffe/kitchen/main\_light to False

---

**Success** Value for shellies/ffe/kitchen/main\_light is correct (Content False and Type is <class 'bool'>).

---

```

Sending message with topic videv/ffe/kitchen/main_light/state/set and payload false
Received message with topic shellies/ffe/kitchen/main_light/relay/0/command and payload b'off'
Sending message with topic shellies/ffe/kitchen/main_light/relay/0 and payload off
Received message with topic shellies/ffe/kitchen/main_light/relay/0 and payload b'off'
Received message with topic videv/ffe/kitchen/main_light/state and payload b'false'
Result (Value for shellies/ffe/kitchen/main_light): False (<class 'bool'>)
Expectation (Value for shellies/ffe/kitchen/main_light): result = False (<class 'bool'>)

```

#### A.1.11 REQ-0042

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```

Sending message with topic videv/ffe/kitchen/main_light/relay/0/set and payload false

```

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

```

---

**Info** Setting state of shellies/ffe/kitchen/main\_light to True

---

**Success** Value for videv/ffe/kitchen/main\_light is correct (Content True and Type is <class 'bool'>).

---

```

Sending message with topic shellies/ffe/kitchen/main_light/relay/0 and payload on
Received message with topic shellies/ffe/kitchen/main_light/relay/0 and payload b'on'
Received message with topic videv/ffe/kitchen/main_light/state and payload b'true'
Result (Value for videv/ffe/kitchen/main_light): True (<class 'bool'>)
Expectation (Value for videv/ffe/kitchen/main_light): result = True (<class 'bool'>)

```

---

**Info** Setting state of shellies/ffe/kitchen/main\_light to False

---

**Success** Value for videv/ffe/kitchen/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic shellies/ffe/kitchen/main_light/relay/0 and payload off
Received message with topic shellies/ffe/kitchen/main_light/relay/0 and payload b'off'
Received message with topic videv/ffe/kitchen/main_light/state and payload b'false'
Result (Value for videv/ffe/kitchen/main_light): False (<class 'bool'>)
Expectation (Value for videv/ffe/kitchen/main_light): result = False (<class 'bool'>)
```

---

#### A.1.12 REQ-0101

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/ffw/livingroom/main_light/state/set and payload false
Unexpected key state
```

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)
```

---

**Info** Setting state of videv/ffw/livingroom/main\_light to True

---

**Success** Value for shellies/ffw/livingroom/main\_light is correct (Content True and Type is <class 'bool'>).

---

```
Sending message with topic videv/ffw/livingroom/main_light/state/set and payload true
Received message with topic shellies/ffw/livingroom/main_light/relay/0/command and payload
↪ b'on'
Sending message with topic shellies/ffw/livingroom/main_light/relay/0 and payload on
Sending message with topic zigbee_ffw/ffw/livingroom/main_light and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}
Received message with topic shellies/ffw/livingroom/main_light/relay/0 and payload b'on'
Received message with topic zigbee_ffw/ffw/livingroom/main_light and payload b'{"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}'
Received message with topic videv/ffw/livingroom/main_light/state and payload b'true'
Received message with topic videv/ffw/livingroom/main_light/brightness and payload b'50'
Received message with topic videv/ffw/livingroom/main_light/color_temp and payload b'5'
```

---

Result (Value for shellies/ffw/livingroom/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/ffw/livingroom/main\_light): result = True (<class 'bool'>)

**Info** Setting state of videv/ffw/livingroom/main\_light to False

**Success** Value for shellies/ffw/livingroom/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic videv/ffw/livingroom/main\_light/state/set and payload false

Received message with topic shellies/ffw/livingroom/main\_light/relay/0/command and payload  
↪ b'off'

Sending message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffw/livingroom/main\_light/state and payload b'false'

Result (Value for shellies/ffw/livingroom/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffw/livingroom/main\_light): result = False (<class 'bool'>)

### A.1.13 REQ-0102

#### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffw/livingroom/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/ffw/livingroom/main\_light to True

**Success** Value for videv/ffw/livingroom/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffw/ffw/livingroom/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffw/ffw/livingroom/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffw/livingroom/main\_light/state and payload b'true'

Result (Value for videv/ffw/livingroom/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffw/livingroom/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of shellies/ffw/livingroom/main\_light to False

---

**Success** Value for videv/ffw/livingroom/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/livingroom/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffw/livingroom/main\_light/state and payload b'false'

Result (Value for videv/ffw/livingroom/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffw/livingroom/main\_light): result = False (<class 'bool'>)

#### A.1.14 REQ-0111

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffw/sleep/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/ffw/sleep/main\_light to True

---



---

**Success** Value for shellies/ffw/sleep/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/ffw/sleep/main\_light/state/set and payload true

Received message with topic shellies/ffw/sleep/main\_light/relay/0/command and payload b'on'

Sending message with topic shellies/ffw/sleep/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffw/ffw/sleep/main\_light and payload {"state": "on",  
↪ "brightness": 127.0}

Received message with topic shellies/ffw/sleep/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffw/ffw/sleep/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0}'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light/set and payload b'{"state":  
↪ "on"}'

Sending message with topic zigbee\_ffw/ffw/sleep/window\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/ffw/sleep/main\_light/state and payload b'true'



Received message with topic videv/ffw/sleep/main\_light/brightness and payload b'50'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Result (Value for shellies/ffw/sleep/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/ffw/sleep/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of videv/ffw/sleep/main\_light to False

---

**Success** Value for shellies/ffw/sleep/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic videv/ffw/sleep/main\_light/state/set and payload false

Received message with topic shellies/ffw/sleep/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/ffw/sleep/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/sleep/main\_light/relay/0 and payload b'off'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light/set and payload b'{"state":  
↪ "off"}'

Sending message with topic zigbee\_ffw/ffw/sleep/window\_light and payload {"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/ffw/sleep/main\_light/state and payload b'false'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light and payload b'{"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Result (Value for shellies/ffw/sleep/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffw/sleep/main\_light): result = False (<class 'bool'>)

#### A.1.15 REQ-0112

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffw/sleep/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of shellies/ffw/sleep/main\_light to True

---

**Success** Value for videv/ffw/sleep/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic shellies/ffw/sleep/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffw/ffw/sleep/main\_light and payload {"state": "on",  
↪ "brightness": 127.0}

Received message with topic shellies/ffw/sleep/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffw/ffw/sleep/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0}'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light/set and payload b'{"state":  
↪ "on"}'

Sending message with topic zigbee\_ffw/ffw/sleep/window\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/ffw/sleep/main\_light/state and payload b'true'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Result (Value for videv/ffw/sleep/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffw/sleep/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of shellies/ffw/sleep/main\_light to False

---



---

**Success** Value for videv/ffw/sleep/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic shellies/ffw/sleep/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/sleep/main\_light/relay/0 and payload b'off'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light/set and payload b'{"state":  
↪ "off"}'

Sending message with topic zigbee\_ffw/ffw/sleep/window\_light and payload {"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/ffw/sleep/main\_light/state and payload b'false'

Received message with topic zigbee\_ffw/ffw/sleep/window\_light and payload b'{"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Result (Value for videv/ffw/sleep/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffw/sleep/main\_light): result = False (<class 'bool'>)

#### A.1.16 REQ-0121

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/ffw/julian/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of videv/ffw/julian/main\_light to True

**Success** Value for shellies/ffw/julian/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic videv/ffw/julian/main\_light/state/set and payload true

Received message with topic shellies/ffw/julian/main\_light/relay/0/command and payload b'on'

Sending message with topic shellies/ffw/julian/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffw/ffw/julian/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffw/julian/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffw/ffw/julian/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffw/julian/main\_light/state and payload b'true'

Received message with topic videv/ffw/julian/main\_light/brightness and payload b'50'

Received message with topic videv/ffw/julian/main\_light/color\_temp and payload b'5'

Result (Value for shellies/ffw/julian/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/ffw/julian/main\_light): result = True (<class 'bool'>)

**Info** Setting state of videv/ffw/julian/main\_light to False

**Success** Value for shellies/ffw/julian/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic videv/ffw/julian/main\_light/state/set and payload false

Received message with topic shellies/ffw/julian/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/ffw/julian/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/julian/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffw/julian/main\_light/state and payload b'false'

Result (Value for shellies/ffw/julian/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/ffw/julian/main\_light): result = False (<class 'bool'>)

### A.1.17 REQ-0122

#### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffw/julian/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/ffw/julian/main\_light to True

**Success** Value for videv/ffw/julian/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/ffw/julian/main\_light/relay/0 and payload on

Sending message with topic zigbee\_ffw/ffw/julian/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/ffw/julian/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_ffw/ffw/julian/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/ffw/julian/main\_light/state and payload b'true'

Result (Value for videv/ffw/julian/main\_light): True (<class 'bool'>)

Expectation (Value for videv/ffw/julian/main\_light): result = True (<class 'bool'>)

**Info** Setting state of shellies/ffw/julian/main\_light to False

**Success** Value for videv/ffw/julian/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic shellies/ffw/julian/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/julian/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffw/julian/main\_light/state and payload b'false'

Result (Value for videv/ffw/julian/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffw/julian/main\_light): result = False (<class 'bool'>)

#### A.1.18 REQ-0141

##### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/ffw/floor/main\_light/state/set and payload false

Unexpected key state

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of videv/ffw/floor/main\_light to True

**Success** Value for shellies/ffw/floor/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic videv/ffw/floor/main\_light/state/set and payload true

```
Received message with topic shellies/ffw/floor/main_light/relay/0/command and payload b'on'
Sending message with topic shellies/ffw/floor/main_light/relay/0 and payload on
Received message with topic shellies/ffw/floor/main_light/relay/0 and payload b'on'
Received message with topic videv/ffw/floor/main_light/state and payload b'true'
Result (Value for shellies/ffw/floor/main_light): True (<class 'bool'>)
Expectation (Value for shellies/ffw/floor/main_light): result = True (<class 'bool'>)
```

---

**Info** Setting state of videv/ffw/floor/main\_light to False

---

**Success** Value for shellies/ffw/floor/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic videv/ffw/floor/main_light/state/set and payload false
Received message with topic shellies/ffw/floor/main_light/relay/0/command and payload b'off'
Sending message with topic shellies/ffw/floor/main_light/relay/0 and payload off
Received message with topic shellies/ffw/floor/main_light/relay/0 and payload b'off'
Received message with topic videv/ffw/floor/main_light/state and payload b'false'
Result (Value for shellies/ffw/floor/main_light): False (<class 'bool'>)
Expectation (Value for shellies/ffw/floor/main_light): result = False (<class 'bool'>)
```

#### A.1.19 REQ-0142

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/ffw/floor/main_light/relay/0/set and payload false
```

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)
```

---

**Info** Setting state of shellies/ffw/floor/main\_light to True

---

**Success** Value for videv/ffw/floor/main\_light is correct (Content True and Type is <class 'bool'>).

---

```
Sending message with topic shellies/ffw/floor/main_light/relay/0 and payload on
Received message with topic shellies/ffw/floor/main_light/relay/0 and payload b'on'
Received message with topic videv/ffw/floor/main_light/state and payload b'true'
Result (Value for videv/ffw/floor/main_light): True (<class 'bool'>)
Expectation (Value for videv/ffw/floor/main_light): result = True (<class 'bool'>)
```

---

**Info** Setting state of shellies/ffw/floor/main\_light to False

---

**Success** Value for videv/ffw/floor/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic shellies/ffw/floor/main\_light/relay/0 and payload off

Received message with topic shellies/ffw/floor/main\_light/relay/0 and payload b'off'

Received message with topic videv/ffw/floor/main\_light/state and payload b'false'

Result (Value for videv/ffw/floor/main\_light): False (<class 'bool'>)

Expectation (Value for videv/ffw/floor/main\_light): result = False (<class 'bool'>)

---

#### A.1.20 REQ-0301

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/gfw/dirk/main\_light/state/set and payload false

Unexpected key state

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/gfw/dirk/main\_light to True

---

**Success** Value for shellies/gfw/dirk/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/gfw/dirk/main\_light/state/set and payload true

Received message with topic shellies/gfw/dirk/main\_light/relay/0/command and payload b'on'

Sending message with topic shellies/gfw/dirk/main\_light/relay/0 and payload on

Sending message with topic zigbee\_gfw/gfw/dirk/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/gfw/dirk/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_gfw/gfw/dirk/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/gfw/dirk/main\_light/state and payload b'true'

Received message with topic videv/gfw/dirk/main\_light/brightness and payload b'50'

Received message with topic videv/gfw/dirk/main\_light/color\_temp and payload b'5'

Result (Value for shellies/gfw/dirk/main\_light): True (<class 'bool'>)

---

Expectation (Value for shellies/gfw/dirk/main\_light): result = True (<class 'bool'>)

**Info** Setting state of videv/gfw/dirk/main\_light to False

**Success** Value for shellies/gfw/dirk/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic videv/gfw/dirk/main\_light/state/set and payload false

Received message with topic shellies/gfw/dirk/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/gfw/dirk/main\_light/relay/0 and payload off

Received message with topic shellies/gfw/dirk/main\_light/relay/0 and payload b'off'

Received message with topic videv/gfw/dirk/main\_light/state and payload b'false'

Result (Value for shellies/gfw/dirk/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/gfw/dirk/main\_light): result = False (<class 'bool'>)

#### A.1.21 REQ-0302

##### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/gfw/dirk/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/gfw/dirk/main\_light to True

**Success** Value for videv/gfw/dirk/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/gfw/dirk/main\_light/relay/0 and payload on

Sending message with topic zigbee\_gfw/gfw/dirk/main\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic shellies/gfw/dirk/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_gfw/gfw/dirk/main\_light and payload b'{"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Received message with topic videv/gfw/dirk/main\_light/state and payload b'true'

Result (Value for videv/gfw/dirk/main\_light): True (<class 'bool'>)

Expectation (Value for videv/gfw/dirk/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of shellies/gfw/dirk/main\_light to False

---

**Success** Value for videv/gfw/dirk/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic shellies/gfw/dirk/main_light/relay/0 and payload off
Received message with topic shellies/gfw/dirk/main_light/relay/0 and payload b'off'
Received message with topic videv/gfw/dirk/main_light/state and payload b'false'
Result (Value for videv/gfw/dirk/main_light): False (<class 'bool'>)
Expectation (Value for videv/gfw/dirk/main_light): result = False (<class 'bool'>)
```

---

#### A.1.22 REQ-0311

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/gfw/marion/main_light/state/set and payload false
Unexpected key state
```

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)
```

---

**Info** Setting state of videv/gfw/marion/main\_light to True

---

**Success** Value for shellies/gfw/marion/main\_light is correct (Content True and Type is <class 'bool'>).

---

```
Sending message with topic videv/gfw/marion/main_light/state/set and payload true
Received message with topic shellies/gfw/marion/main_light/relay/0/command and payload b'on'
Sending message with topic shellies/gfw/marion/main_light/relay/0 and payload on
Received message with topic shellies/gfw/marion/main_light/relay/0 and payload b'on'
Received message with topic zigbee_gfw/gfw/marion/window_light/set and payload b'{"state":
↪ "on"}'
Sending message with topic zigbee_gfw/gfw/marion/window_light and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}
Received message with topic videv/gfw/marion/main_light/state and payload b'true'
Received message with topic zigbee_gfw/gfw/marion/window_light and payload b'{"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}'
Result (Value for shellies/gfw/marion/main_light): True (<class 'bool'>)
```

---



Expectation (Value for shellies/gfw/marion/main\_light): result = True (<class 'bool'>)

**Info** Setting state of videv/gfw/marion/main\_light to False

**Success** Value for shellies/gfw/marion/main\_light is correct (Content False and Type is <class 'bool'>).

Sending message with topic videv/gfw/marion/main\_light/state/set and payload false

Received message with topic shellies/gfw/marion/main\_light/relay/0/command and payload b'off'

Sending message with topic shellies/gfw/marion/main\_light/relay/0 and payload off

Received message with topic shellies/gfw/marion/main\_light/relay/0 and payload b'off'

Received message with topic zigbee\_gfw/gfw/marion/window\_light/set and payload b'{"state":  
↪ "off"}'

Sending message with topic zigbee\_gfw/gfw/marion/window\_light and payload {"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}

Received message with topic videv/gfw/marion/main\_light/state and payload b'false'

Received message with topic zigbee\_gfw/gfw/marion/window\_light and payload b'{"state": "off",  
↪ "brightness": 127.0, "color\_temp": 352.0}'

Result (Value for shellies/gfw/marion/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/gfw/marion/main\_light): result = False (<class 'bool'>)

### A.1.23 REQ-0312

#### Testresult

This test was passed with the state: **Success**.

**Info** Prepare: Setting devices to last state False

Sending message with topic videv/gfw/marion/main\_light/relay/0/set and payload false

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

**Info** Setting state of shellies/gfw/marion/main\_light to True

**Success** Value for videv/gfw/marion/main\_light is correct (Content True and Type is <class 'bool'>).

Sending message with topic shellies/gfw/marion/main\_light/relay/0 and payload on

Received message with topic shellies/gfw/marion/main\_light/relay/0 and payload b'on'

Received message with topic zigbee\_gfw/gfw/marion/window\_light/set and payload b'{"state":  
↪ "on"}'

Sending message with topic zigbee\_gfw/gfw/marion/window\_light and payload {"state": "on",  
↪ "brightness": 127.0, "color\_temp": 352.0}

```
Received message with topic videv/gfw/marion/main_light/state and payload b'true'
Received message with topic zigbee_gfw/gfw/marion/window_light and payload b'{"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}'
Result (Value for videv/gfw/marion/main_light): True (<class 'bool'>)
Expectation (Value for videv/gfw/marion/main_light): result = True (<class 'bool'>)
```

---

**Info** Setting state of shellies/gfw/marion/main\_light to False

---

**Success** Value for videv/gfw/marion/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic shellies/gfw/marion/main_light/relay/0 and payload off
Received message with topic shellies/gfw/marion/main_light/relay/0 and payload b'off'
Received message with topic zigbee_gfw/gfw/marion/window_light/set and payload b'{"state":
↪ "off"}'
Sending message with topic zigbee_gfw/gfw/marion/window_light and payload {"state": "off",
↪ "brightness": 127.0, "color_temp": 352.0}
Received message with topic videv/gfw/marion/main_light/state and payload b'false'
Received message with topic zigbee_gfw/gfw/marion/window_light and payload b'{"state": "off",
↪ "brightness": 127.0, "color_temp": 352.0}'
Result (Value for videv/gfw/marion/main_light): False (<class 'bool'>)
Expectation (Value for videv/gfw/marion/main_light): result = False (<class 'bool'>)
```

#### A.1.24 REQ-0321

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/gfw/floor/main_light/state/set and payload false
Unexpected key state
```

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)
```

---

**Info** Setting state of videv/gfw/floor/main\_light to True

---

**Success** Value for shellies/gfw/floor/main\_light is correct (Content True and Type is <class 'bool'>).

---

```
Sending message with topic videv/gfw/floor/main_light/state/set and payload true
Received message with topic shellies/gfw/floor/main_light/relay/0/command and payload b'on'
Sending message with topic shellies/gfw/floor/main_light/relay/0 and payload on
```

```
Received message with topic shellies/gfw/floor/main_light/relay/0 and payload b'on'
Received message with topic zigbee_gfw/gfw/floor/main_light_1/get and payload b'{"state": ""}'
Sending message with topic zigbee_gfw/gfw/floor/main_light_1 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}
Received message with topic zigbee_gfw/gfw/floor/main_light_2/get and payload b'{"state": ""}'
Sending message with topic zigbee_gfw/gfw/floor/main_light_2 and payload {"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}
Received message with topic videv/gfw/floor/main_light/state and payload b'true'
Received message with topic zigbee_gfw/gfw/floor/main_light_1 and payload b'{"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_gfw/gfw/floor/main_light_2 and payload b'{"state": "on",
↪  "brightness": 127.0, "color_temp": 352.0}'
Received message with topic videv/gfw/floor/main_light/brightness and payload b'50'
Received message with topic videv/gfw/floor/main_light/color_temp and payload b'5'
Result (Value for shellies/gfw/floor/main_light): True (<class 'bool'>)
Expectation (Value for shellies/gfw/floor/main_light): result = True (<class 'bool'>)
```

---

**Info** Setting state of videv/gfw/floor/main\_light to False

---



---

**Success** Value for shellies/gfw/floor/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic videv/gfw/floor/main_light/state/set and payload false
Received message with topic shellies/gfw/floor/main_light/relay/0/command and payload b'off'
Sending message with topic shellies/gfw/floor/main_light/relay/0 and payload off
Received message with topic shellies/gfw/floor/main_light/relay/0 and payload b'off'
Received message with topic videv/gfw/floor/main_light/state and payload b'false'
Result (Value for shellies/gfw/floor/main_light): False (<class 'bool'>)
Expectation (Value for shellies/gfw/floor/main_light): result = False (<class 'bool'>)
```

#### A.1.25 REQ-0322

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/gfw/floor/main_light/relay/0/set and payload false
```

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

```
Result (Start state (master, slave)): (False, False) (<class 'tuple'>)
Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)
```

---

**Info** Setting state of shellies/gfw/floor/main\_light to True

---

**Success** Value for videv/gfw/floor/main\_light is correct (Content True and Type is <class 'bool'>).

---

```
Sending message with topic shellies/gfw/floor/main_light/relay/0 and payload on
Received message with topic shellies/gfw/floor/main_light/relay/0 and payload b'on'
Received message with topic zigbee_gfw/gfw/floor/main_light_1/get and payload b'{"state": ""}'
Sending message with topic zigbee_gfw/gfw/floor/main_light_1 and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}
Received message with topic zigbee_gfw/gfw/floor/main_light_2/get and payload b'{"state": ""}'
Sending message with topic zigbee_gfw/gfw/floor/main_light_2 and payload {"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}
Received message with topic videv/gfw/floor/main_light/state and payload b'true'
Received message with topic zigbee_gfw/gfw/floor/main_light_1 and payload b'{"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}'
Received message with topic zigbee_gfw/gfw/floor/main_light_2 and payload b'{"state": "on",
↪ "brightness": 127.0, "color_temp": 352.0}'
Result (Value for videv/gfw/floor/main_light): True (<class 'bool'>)
Expectation (Value for videv/gfw/floor/main_light): result = True (<class 'bool'>)
```

---

**Info** Setting state of shellies/gfw/floor/main\_light to False

---

**Success** Value for videv/gfw/floor/main\_light is correct (Content False and Type is <class 'bool'>).

---

```
Sending message with topic shellies/gfw/floor/main_light/relay/0 and payload off
Received message with topic shellies/gfw/floor/main_light/relay/0 and payload b'off'
Received message with topic videv/gfw/floor/main_light/state and payload b'false'
Result (Value for videv/gfw/floor/main_light): False (<class 'bool'>)
Expectation (Value for videv/gfw/floor/main_light): result = False (<class 'bool'>)
```

---

#### A.1.26 REQ-0401

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

```
Sending message with topic videv/stw/stairway/main_light/state/set and payload false
Unexpected key state
```

---

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of videv/stw/stairway/main\_light to True

---

**Success** Value for shellies/stw/firstfloor/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic videv/stw/stairway/main\_light/state/set and payload true

Received message with topic shellies/stw/firstfloor/main\_light/relay/0/command and payload  
↪ b'on'

Sending message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload on

Received message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload b'on'

Received message with topic videv/stw/stairway/main\_light/timer and payload b'100'

Received message with topic videv/stw/stairway/main\_light/state and payload b'true'

Result (Value for shellies/stw/firstfloor/main\_light): True (<class 'bool'>)

Expectation (Value for shellies/stw/firstfloor/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of videv/stw/stairway/main\_light to False

---

**Success** Value for shellies/stw/firstfloor/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic videv/stw/stairway/main\_light/state/set and payload false

Received message with topic shellies/stw/firstfloor/main\_light/relay/0/command and payload  
↪ b'off'

Sending message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload off

Received message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload b'off'

Received message with topic shellies/stw/firstfloor/main\_light/relay/0/command and payload  
↪ b'off'

Received message with topic videv/stw/stairway/main\_light/timer and payload b'0'

Received message with topic videv/stw/stairway/main\_light/state and payload b'false'

Result (Value for shellies/stw/firstfloor/main\_light): False (<class 'bool'>)

Expectation (Value for shellies/stw/firstfloor/main\_light): result = False (<class 'bool'>)

---

#### A.1.27 REQ-0402

##### Testresult

This test was passed with the state: **Success**.

---

**Info** Prepare: Setting devices to last state False

---

Sending message with topic videv/stw/stairway/main\_light/relay/0/set and payload false

---

---

**Success** Start state (master, slave) is correct (Content (False, False) and Type is <class 'tuple'>).

---

Result (Start state (master, slave)): (False, False) (<class 'tuple'>)

Expectation (Start state (master, slave)): result = (False, False) (<class 'tuple'>)

---

**Info** Setting state of shellies/stw/firstfloor/main\_light to True

---

**Success** Value for videv/stw/stairway/main\_light is correct (Content True and Type is <class 'bool'>).

---

Sending message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload on

Received message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload b'on'

Received message with topic videv/stw/stairway/main\_light/timer and payload b'100'

Received message with topic videv/stw/stairway/main\_light/state and payload b'true'

Result (Value for videv/stw/stairway/main\_light): True (<class 'bool'>)

Expectation (Value for videv/stw/stairway/main\_light): result = True (<class 'bool'>)

---

**Info** Setting state of shellies/stw/firstfloor/main\_light to False

---

**Success** Value for videv/stw/stairway/main\_light is correct (Content False and Type is <class 'bool'>).

---

Sending message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload off

Received message with topic shellies/stw/firstfloor/main\_light/relay/0 and payload b'off'

Received message with topic shellies/stw/firstfloor/main\_light/relay/0/command and payload  
↪ b'off'

Received message with topic videv/stw/stairway/main\_light/timer and payload b'0'

Received message with topic videv/stw/stairway/main\_light/state and payload b'false'

Result (Value for videv/stw/stairway/main\_light): False (<class 'bool'>)

Expectation (Value for videv/stw/stairway/main\_light): result = False (<class 'bool'>)

---

## B Test-Coverage